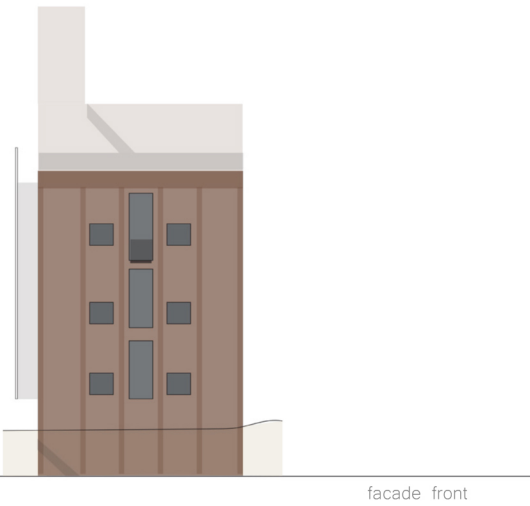




INPUT ARTS

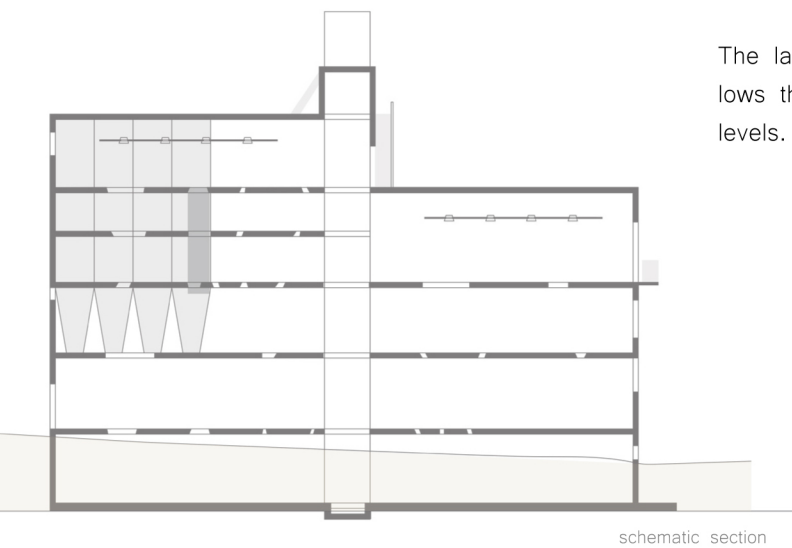


The LUDGO house is a building with a special characteristic in its constructive structure derived from its function as a flour mill, which demanded in its architectural planning the connection between its levels through holes, through which the grain, machinery or containers that would contain it would pass.

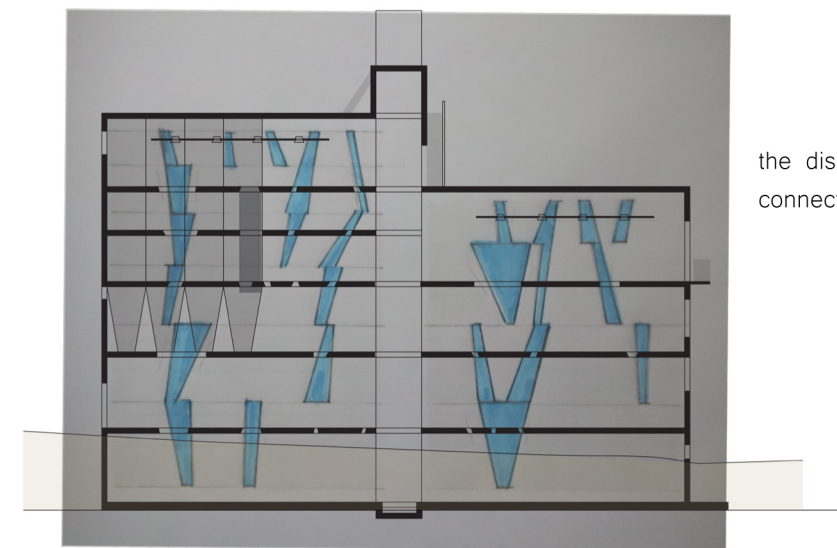
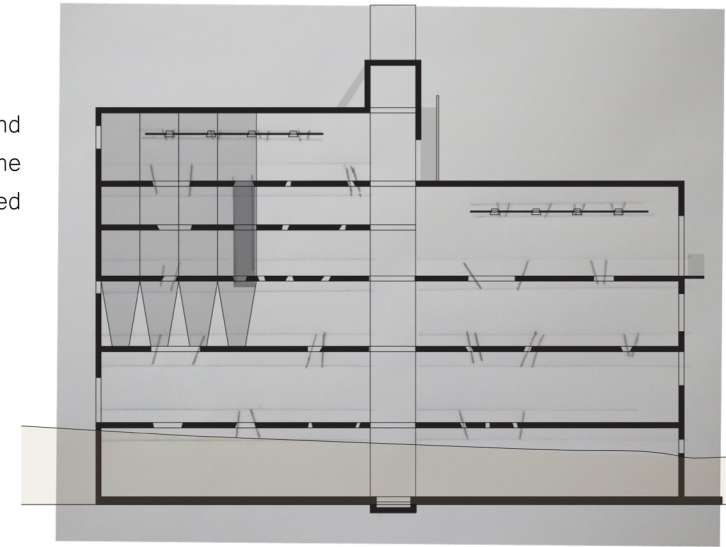
Today, the house still retains the sense of a raw object - concrete at sight - and maintains its character as a factory; but now it is a producer of ideas, objects, events and a host to multiple guests. It connects them with dialogue, art and everyday life.

These two conditions of the house are aligned with the language and group work logic of Gustavo Mendez-Liska's line-tracing proposal, or to put it another way, GML's proposal is the result of the revealing reading of the existing and marked lines of the LUDGO house.

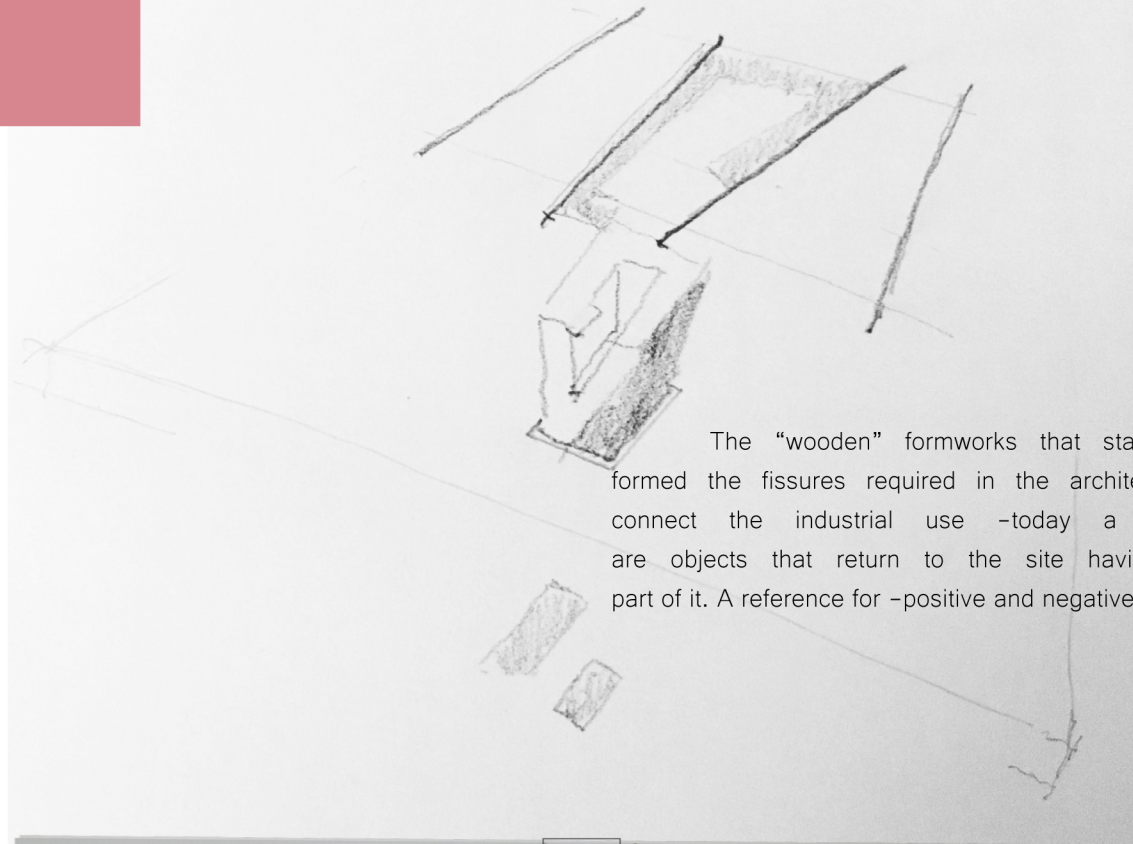
The language of the holes in the concrete slabs allows the vertical connection between the levels.



Lines and space tensions that make and become evident behind the fissures that connect the spaces, the tectonic plates, the spans to be bridged and the structural and functional connections.

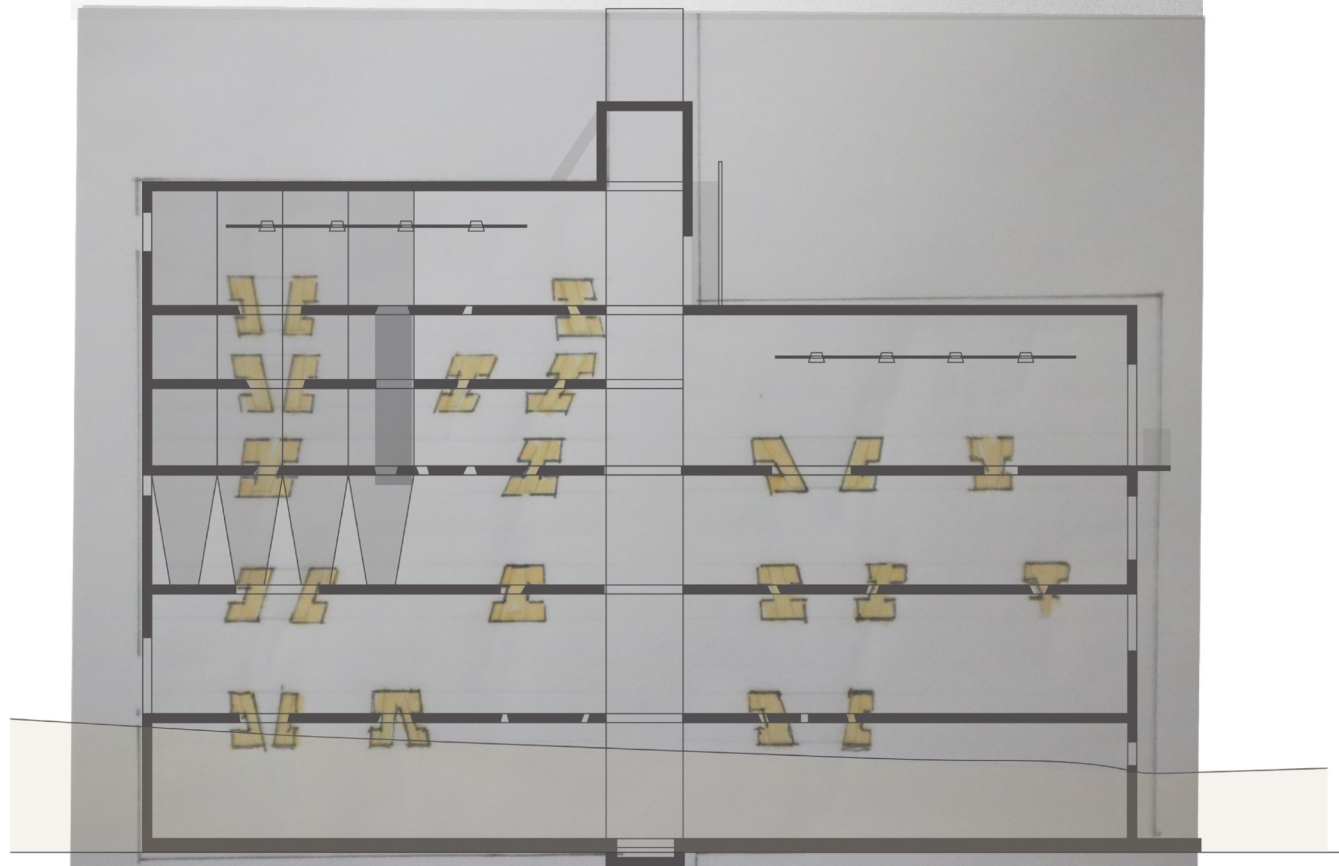


Playing with the holes in the plates allows the discovery of lines, and spaces of rupture and connection.

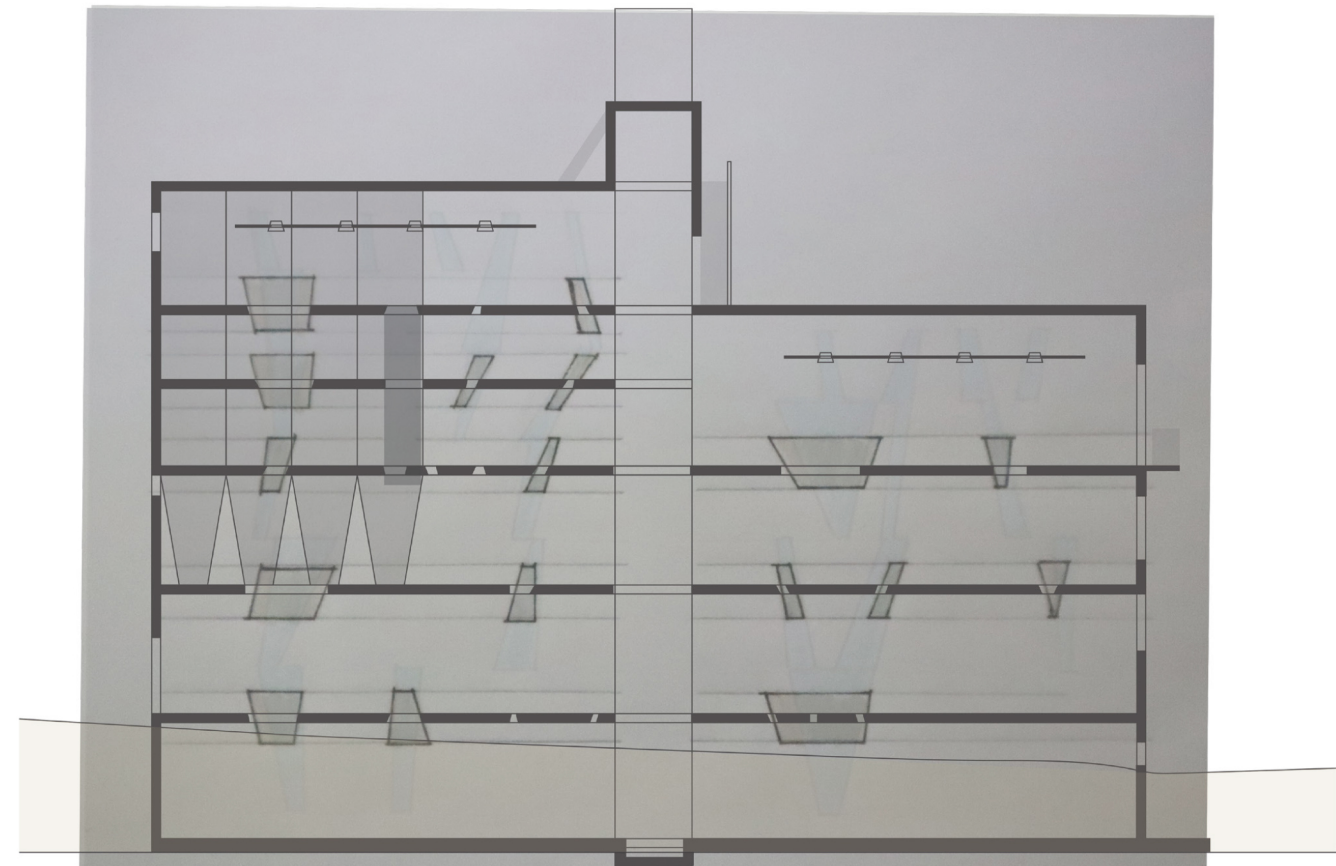


The “wooden” formworks that stayed and formed the fissures required in the architecture to connect the industrial use -today a house-, are objects that return to the site having been part of it. A reference for -positive and negative- in time.

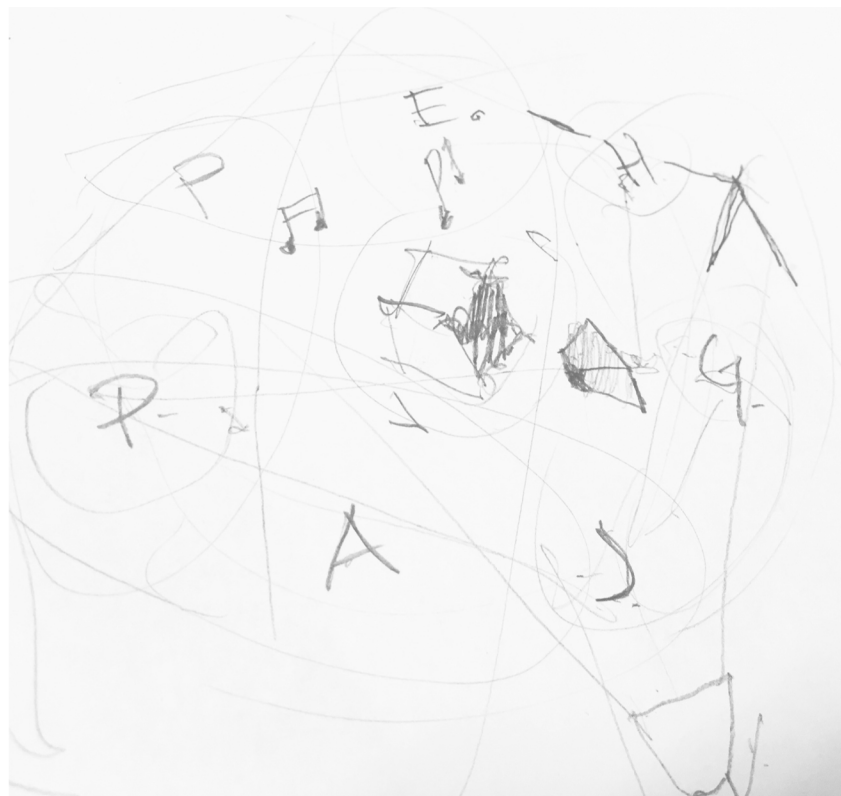
Thus, the house can be traversed in different lines and planes, in the x, y & z dimensions building compositions of lines and fissures.



CONNECTING STRUCTURES section



CONNECTING STRUCTURES section



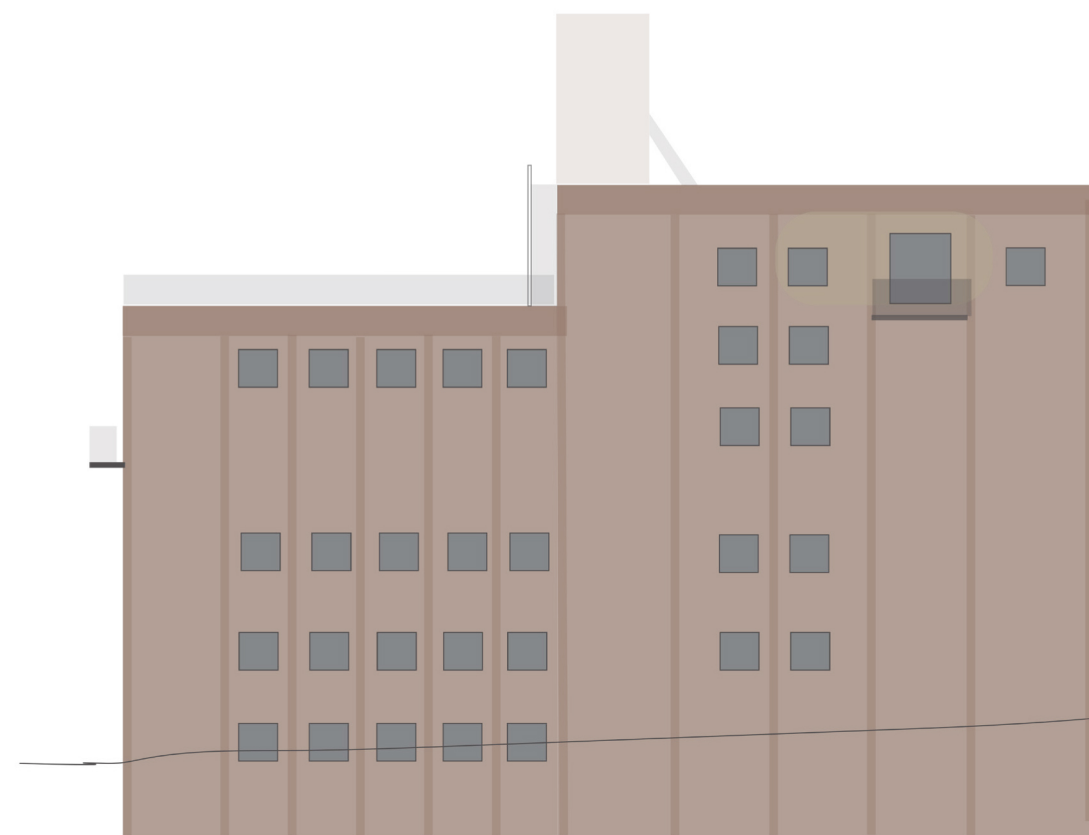
re\_Action.

Just as the element of the connecting/separating line is an element of interaction between levels of the work, light, sound, images, movement play a role in shaping the whole of the passage of time in a space, of the habitat, of functioning.

Each **guest** makes their own characteristic proposal in reaction to the LUDGO house and to the traces that highlight the proposed GML object.

# LUD GO

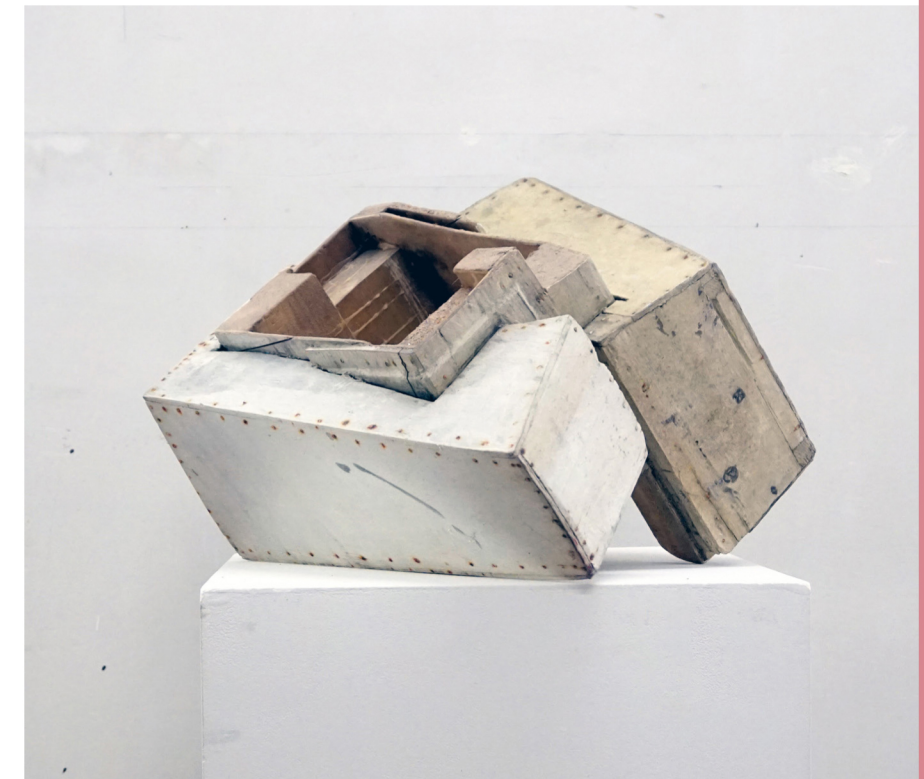
TEAM



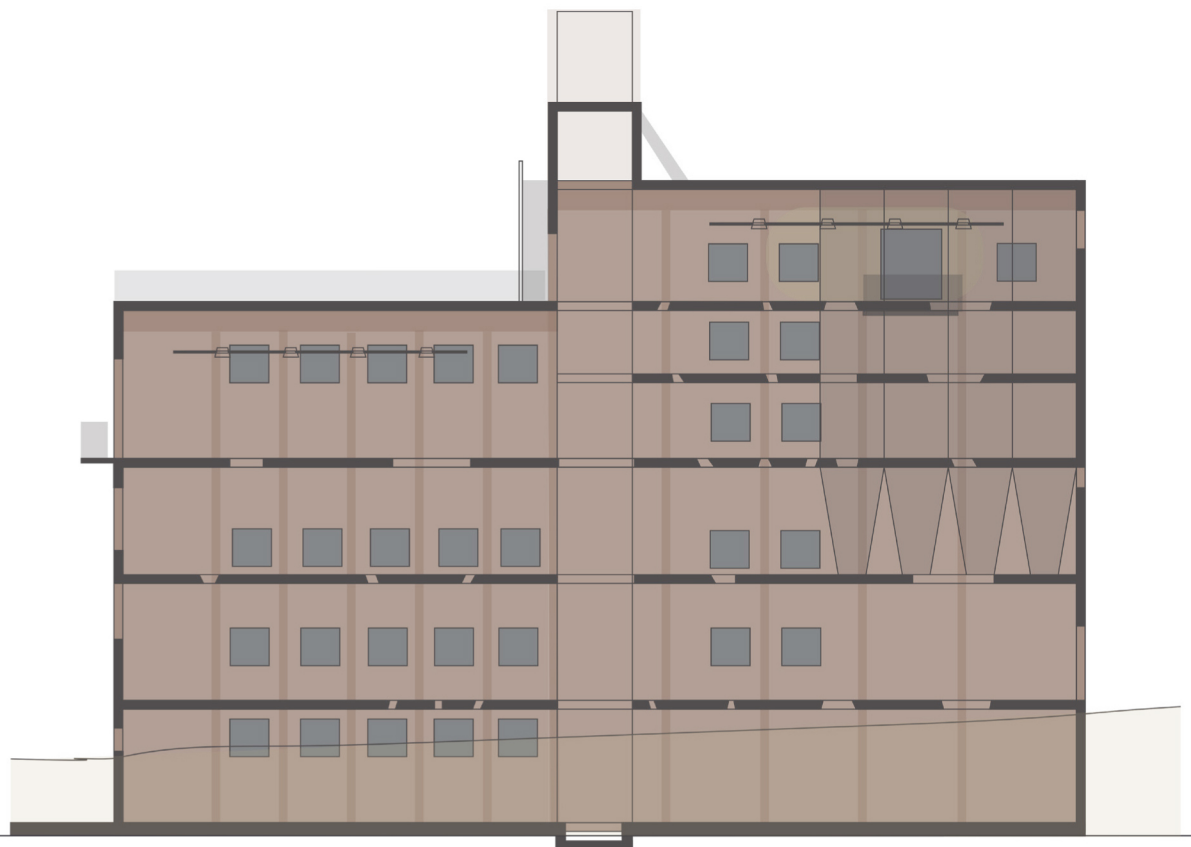
facade



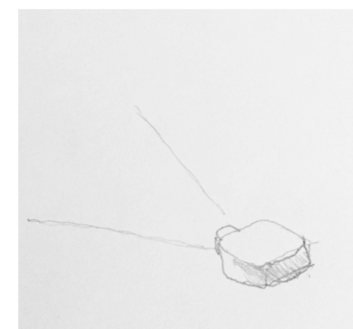
- \* Graphic proposal
- \* Connecting structures
- \* Connection with lines (cables, ropes)
- \* Projection on the facade of the architectural section.
- \* Documentation (video, photo, text) catalogue.



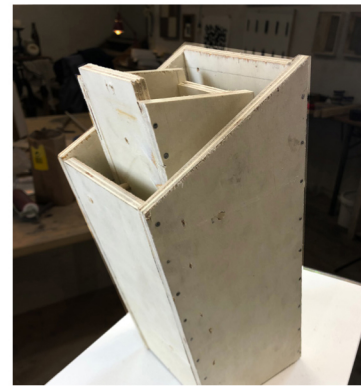
GML object.\_ reference.



Projection section on the facade



\* Connecting structures



\* Graphic proposal

